NOTE & NUMBERS FOR IGF 2024 SUB-THEMATIC WORKSHOP SELECTIONS

TOTAL WORKSHOP SELECTION NUMBER: 90 Workshops (approximate based on space constraints)

Below are the target or “ideal” numbers of workshops per subtheme evaluating groups should be using as guidance for their selection. Each target number is arrived at taking into account the proportion of proposals received under the subtheme and the total number of workshops that can be accepted into the programme (90).

It is likely some groups will feel that they have evaluated many more workshops that are worthy of the programme than what the target number allows. This is why deliberations within the group are important. Members should consider all sides of their final subthematic lists: not just whether the workshops are top ranked, but whether the list in its substance is topically diverse, dynamic and will present interesting content for IGF participants to engage with.

Sub-theme 1. Harnessing innovation and balancing risks in the digital space
Target Number: 26

Sub-theme 2. Improving digital governance for the Internet We Want
Target Number: 24

Sub-theme 3. Advancing human rights and inclusion in the digital age
Target Number: 23

Sub-theme 4. Enhancing the digital contribution to peace, development, and sustainability
Target Number: 17
Annex: IGF 2024 Workshop Proposals: Data Fact Sheet

- Workshop Proposals Received: 217
- Proposals Screened out by the Secretariat: 14
- Final Proposals for Evaluation: 203

Origin of Proposals

### Regional Groups
- Eastern Europe: 8%
- IGOs: 7%
- Latin American and Caribbean Group: 11%
- African Group: 17%
- Western European and Others Group: 30%

### Stakeholder Groups
- Government: 5%
- IGOs: 6%
- Private sector: 15%
- Technical Community: 18%
- Civil Society: 56%

### Gender of Main Organizers
- Male: 49%
- Female: 50%
- Non-Binary/Other: 1%

### First Time Organizers
- Yes: 45%
- No: 55%
### Themes

#### Session Formats
- **Roundtable; 67%**
- **Classroom; 19%**
- **Theater; 14%**

#### Session Duration
- **90 Minutes; 54%**
- **60 Minutes; 42%**
- **30 minutes; 3%**

#### Enhancing the digital contribution to peace, development, and sustainability
- **Harnessing innovation and balancing risks in the digital space**
  - 29%
- **Improving digital governance for the Internet We Want**
  - 27%
- **Advancing human rights and inclusion in the digital age**
  - 25%
- **Enhancing the digital contribution to peace, development, and sustainability**
  - 19%