

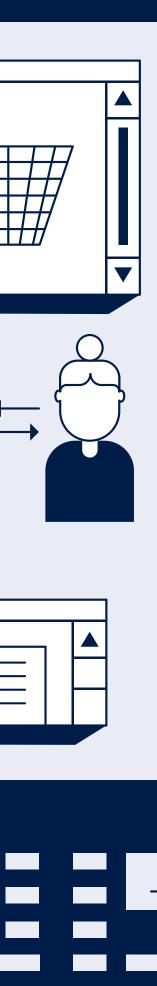
# **Skills4tomorrow:** How to Build Future Skills in the Post-Pandemic World

IGF 2020 - Internet Governance Forum

## The National Centre for Research and Development

THE PARTNER







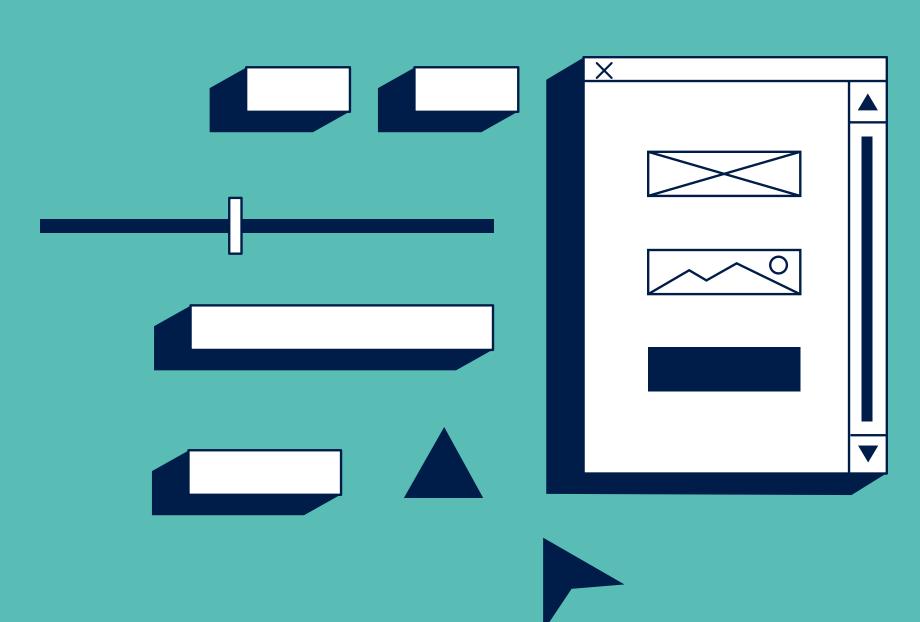
# **Skills4tomorrow:** How to Build Future Skills

in the Post-Pandemic World

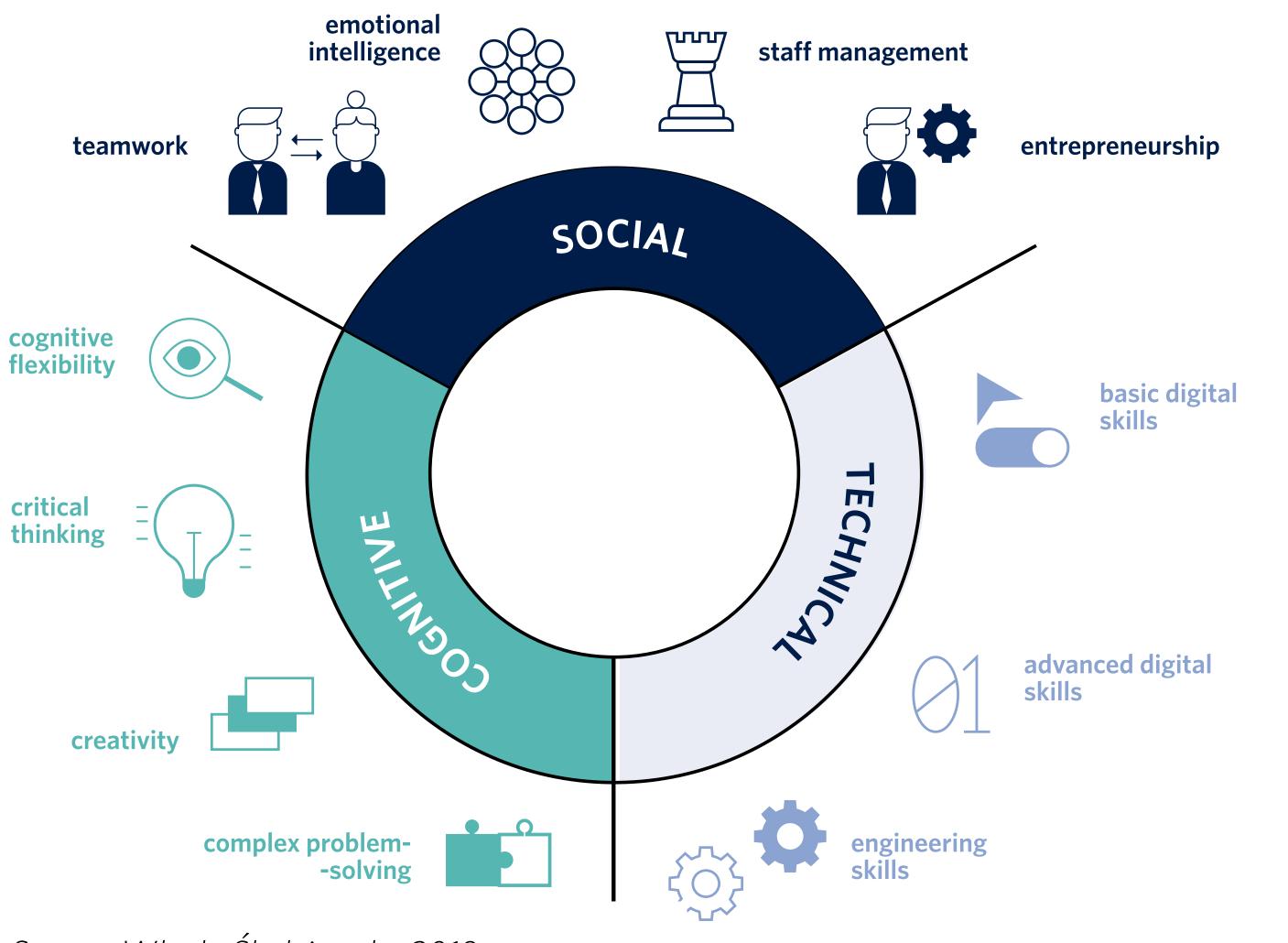


Adam Czerniak PhD Director for Research, Polityka Insight The National Centre for Research and Development

THE PARTNER



## **Future skills**



Source: Włoch, Śledziewska 2019.

#### POLITYKA RESEARCH INSIGHT

#### **DIGITAL (TECHNICAL) SKILLS**

defined as those pertaining to creating and using technology at various levels of advancement;

#### **SOCIAL AND EMOTIONAL SKILLS**

defined as those referring to interactions with other people, part of the inner life of a person (understanding oneself, dealing with emotions, etc.).;

#### **COGNITIVE SKILLS**

defined as those related to how the brain functions, processes and data checking.

# Top 10 skills of 2025

Type of skills



**Problem-solving** 



Self-management



Working with people



Technology use and development

Source: World Economic Forum 2020.

#### POLITYKA INSIGHT **Research**



Analitical thinking and innovation



Active learning and learning strategies



Complex problem-solving



Critical thinking and analysis





Leadership and social influence



Technology use, monitoring and control



Technology design and programming



- Resilience, stress tolerance and flexibility
- Reasoning, problem-solving and ideation

# **Europe before the pandemic**

ICELAND 85

MALTA 56

**CYPRUS 45** 

**PORTUGAL 52** 

MAP 1. EUROPE'S DIGITAL SKILLS BY COUNTRY, 2019

Percentage of persons with basic skills or higher.

EU27 AVERAGE

56

>70

50-69

<49



1.

**FRANCE 57** 

**SPAIN 57** 

Source: Eurostat.



**NORWAY 83** 

SWEDEN 72

**DENMARK 70** 

**NETHERLANDS 79** 

**BELGIUM 61** 

**GERMANY 70** 

**POLAND 44** 

**SLOVAKIA 54** 

**HUNGARY 49** 

<> LUXEMBOURG 65

**CZECHIA 62** 

**AUSTRIA 66** 

SWITZERLAND 77

**SLOVENIA 55** 

ITALY42

**CROATIA 53** 

BOSNIA **AND HERZEGOVINA 24** 

**SERBIA** 46

**BULGARIA 29** 

**ROMANIA 31** 

NORTH **MACEDONIA 32** 

**FINLAND 76** 

**ESTONIA 62** 

**LATVIA 43** 

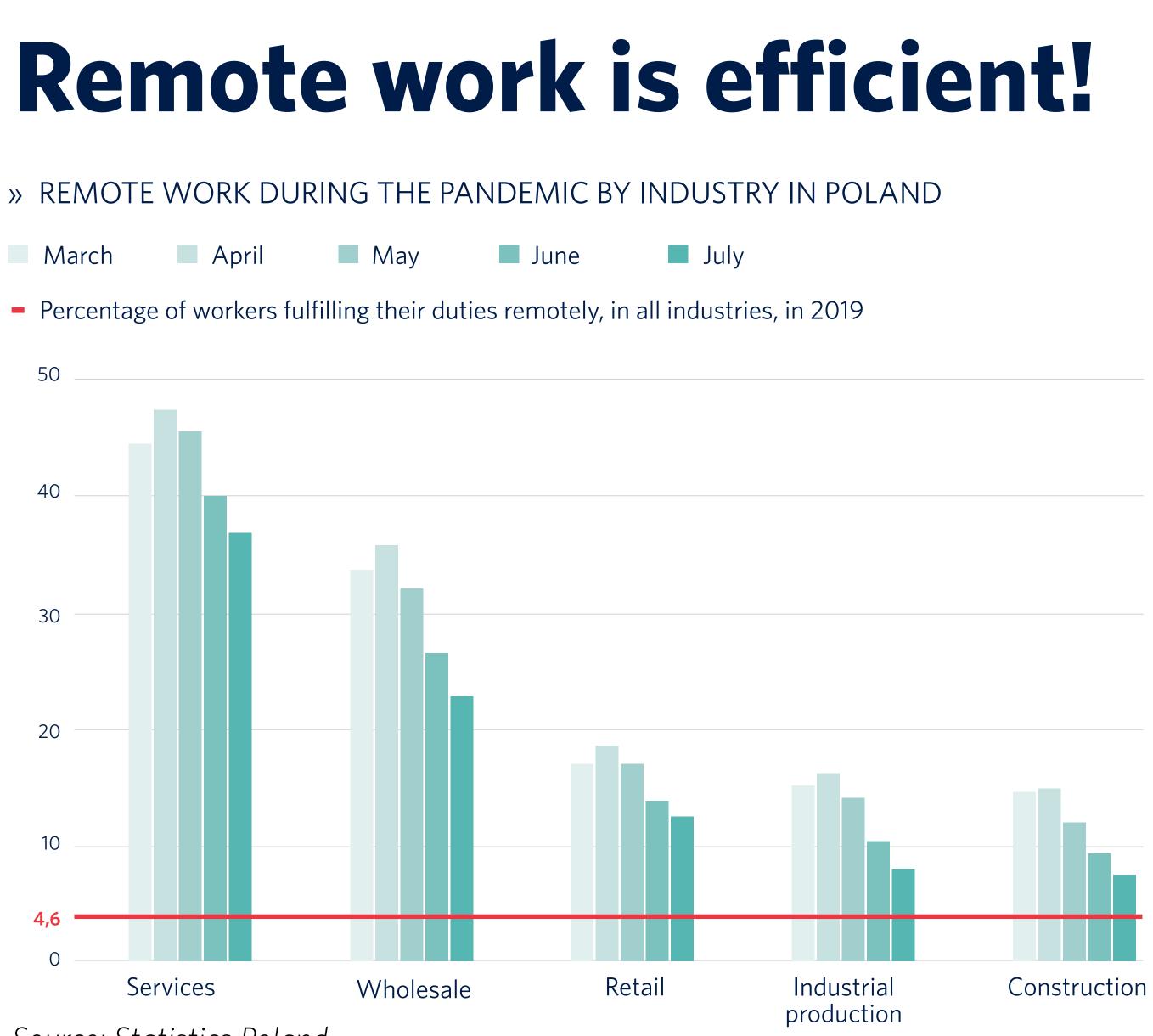
**LITHUANIA 56** 

**GREECE 51** 

**TURKEY 36** 

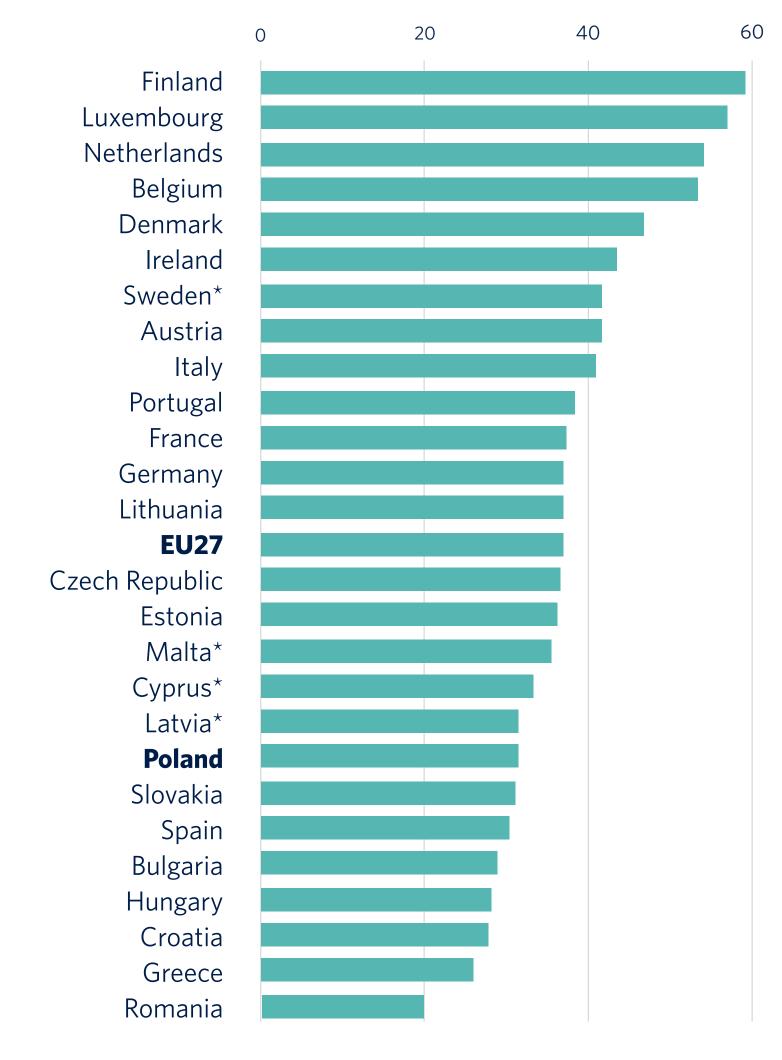






Source: Statistics Poland.

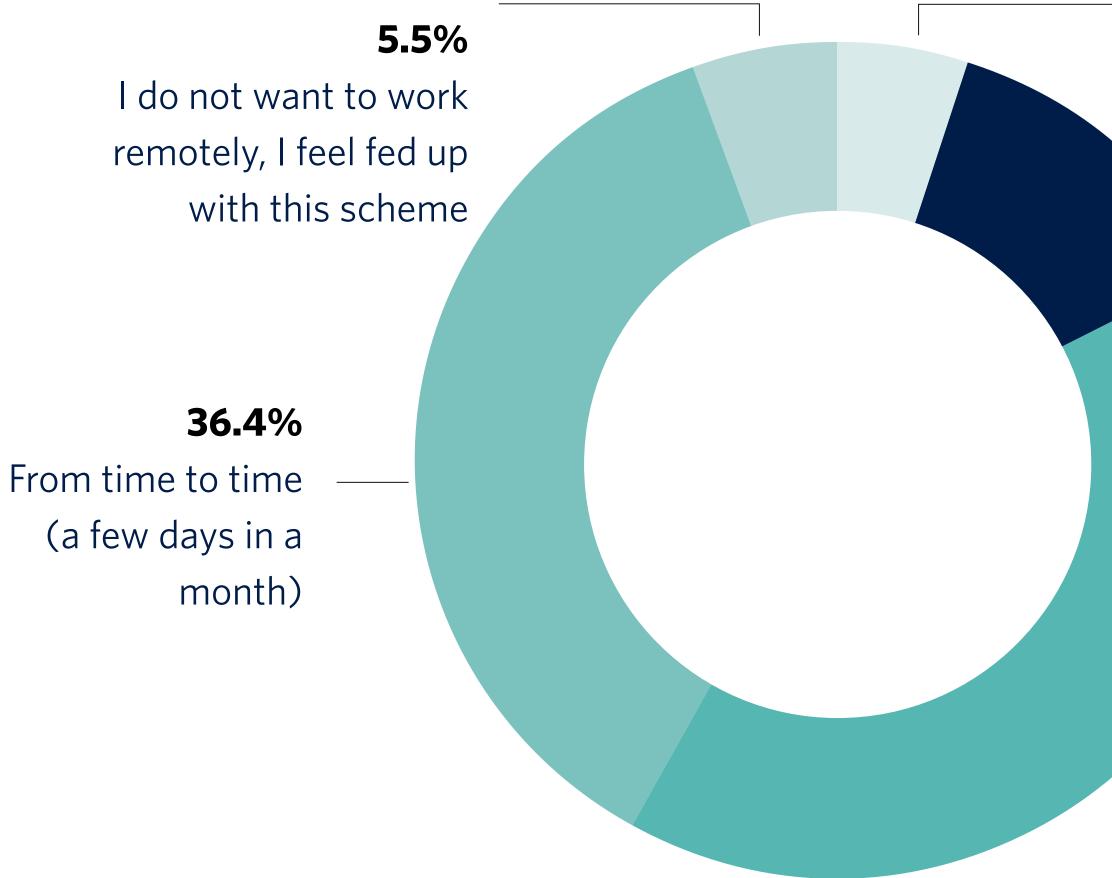
#### » THE REMOTE WORK DURING THE PANDEMIC BY COUNTRY



Source: Eurofound 2020.

## Remote work is efficient!

#### » ARE WORKERS EAGER TO CONTINUE REMOTE WORKING AFTER THE PANDEMIC?



Source: Dolot 2020.

#### POLITYKA INSIGHT **Research**

#### 5.2%

Full-time, I like this working style very much

#### 12.5%

Most of the time (3 – 4 times a week)

#### **40.4%** Once or twice a week

# According to IMF **15-30%**

of remote work jobs are unlikely to switch to their previous form in the postpandemic world.





## We need soft skills

Online fatigue

Work-life

imbalance

Pitfalls of the digital age Anxiety

Loneliness

Depression

An hour of telework is more mentally exhausting than a three-hour meeting in a conference room or classroom.

**22%** of respondents said they encountered enormous **difficulties** whilst focusing on work and managing free time to achieve work-life balance.

**Teachers felt most affected** by COVID-19, with as many as two-thirds of them declaring a **decrease in mental (65.3%)** and physical (67.7%) health.





## **Economic inequalities amplify digital exclusion**

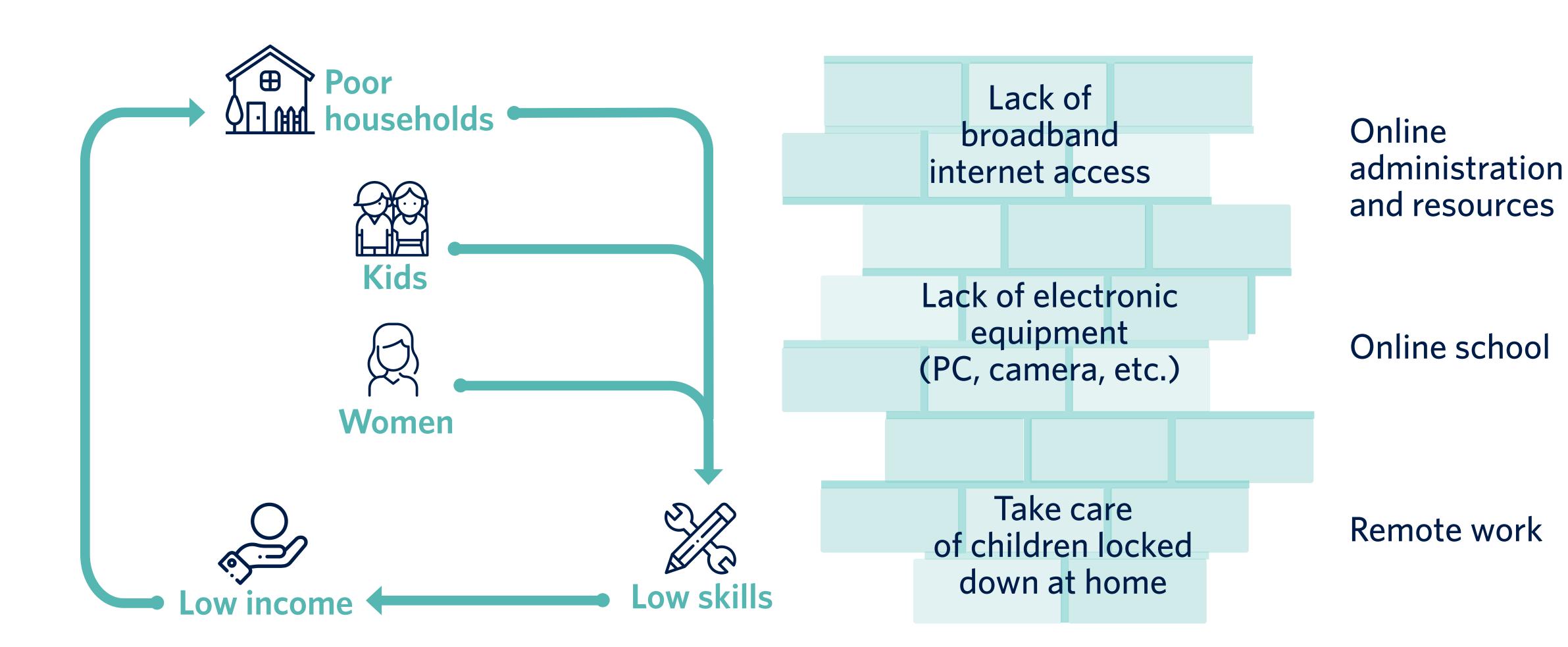
#### » DIGITAL SKILLS IN POLAND'S JOB MARKET, 2019

	Unemployed	Self-employed	Temporary employees	Permanent employees	Total
Digital skills	28	44	51	57	44
including					
information skills	64	79	86	89	75
communication skills	68	74	87	88	73
problem-solving skills	60	74	81	85	70
software-related skills	30	46	52	59	47

Percentage of persons with basic skills or higher. Source: Eurostat.



## **Economic inequalities amplify digital exclusion**



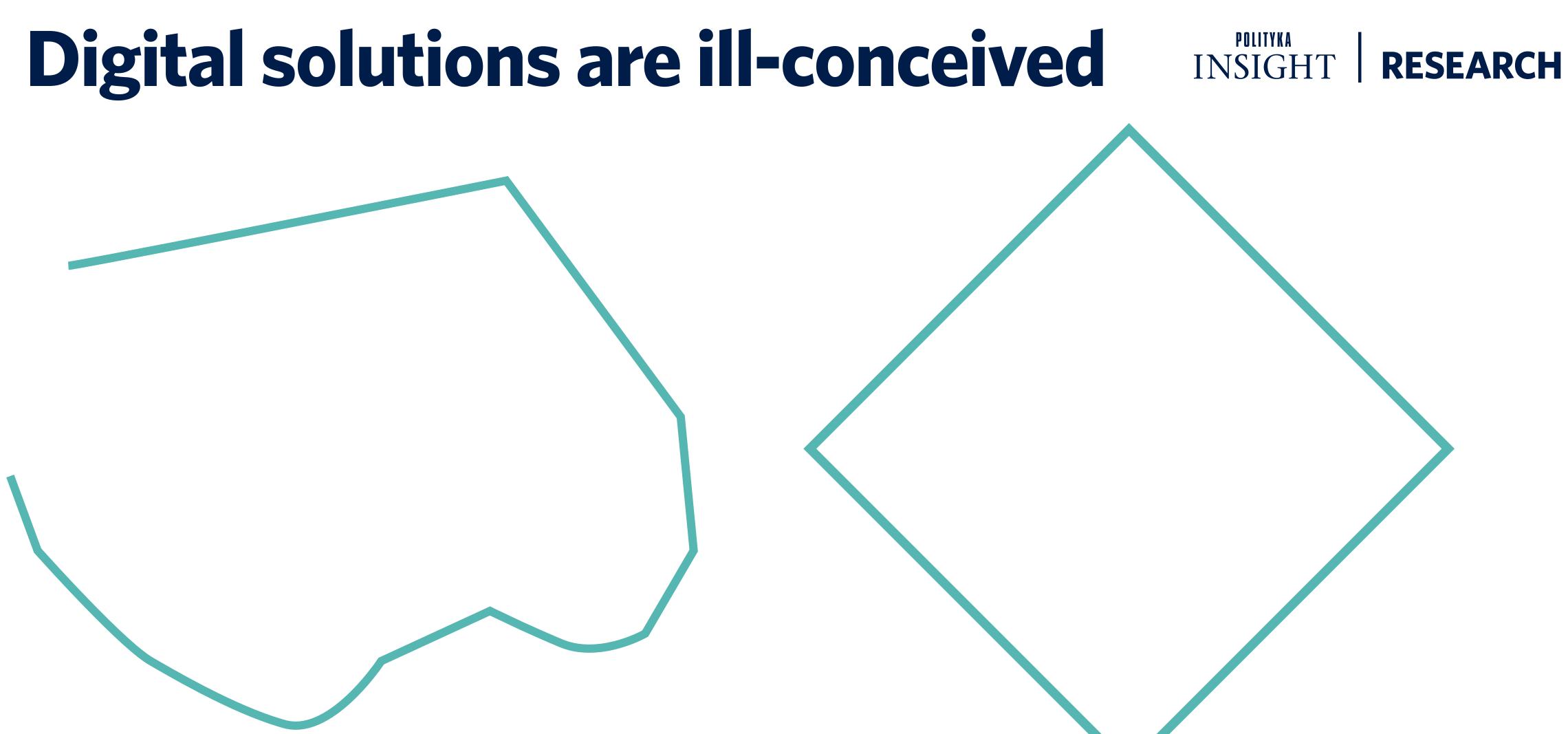












A typical latent business process

## A digital business framework

## The business process needs to be defined

A well-described business process



## A digital business framework







The digital framework needs to be addapted to the business process

A digital business framework

The digital framework needs to be implemented into the business process



#### POLITYKA INSIGHT RESEARCH

# What is missing in this picture?



#### polityka INSIGHT RESEARCH

## **The Missing Human Factor**

**IT** specialist

**Back-end user** 

**Employee** 



A sensible digital solution





Client

**Front-end user** 

Citizen

# Key recomendations

## INFRASTRUCTURE

ICT infrastructure investment enhancement.

## PUBLIC INSTITUTIONS

Introduction of guidelines for software used in the public sector.

## **DIGITIZATION PROGRAMME**

Development of a nationwide digitization programme for both society and economy.

## BUSINESS

Creation and development of business platforms with ready-made solutions to implement digitization proces.

## INSIGHT | RESEARCH

# GUIDELINES Creation of good digitization practices' code. PEOPLE Human capital investment support. EDUCATION Increase the emphasis on future skills in education.

## POLITYKA INSIGHT | RESEARCH



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in the Post-Pandemic World

Humans should not attempt to compete with machines, but learn to communicate with them, program them, specifically and in respect to their core ethical principles.

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#### Polish version

### English version



